Semantics and Verification 2005

Lecture 4

- properties of strong bisimilarity
- weak bisimilarity and weak bisimulation games
- properties of weak bisimilarity
- example: a communication protocol and its modelling in CCS
- concurrency workbench (CWB)

Strong Bisimilarity – Properties

Strong Bisimilarity is a Congruence for All CCS Operators

Let P and Q be CCS processes such that $P \sim Q$. Then

- $\alpha.P \sim \alpha.Q$ for each action $\alpha \in Act$
- $P + R \sim Q + R$ and $R + P \sim R + Q$ for each CCS process R
- $P \mid R \sim Q \mid R$ and $R \mid P \sim R \mid Q$ for each CCS process R
- $P[f] \sim Q[f]$ for each relabelling function f
- $P \setminus L \sim Q \setminus L$ for each set of labels L.

Following Properties Hold for any CCS Processes P, Q and R

- $P + Q \sim Q + P$
- $P \mid Q \sim Q \mid P$
- $P + Nil \sim P$
- $P \mid Nil \sim P$
- $(P+Q)+R \sim P+(Q+R)$
- $(P \mid Q) \mid R \sim P \mid (Q \mid R)$

Example – Buffer

Buffer of Capacity 1

$B^1_0 \stackrel{\text{def}}{=} in.B^1_1$

$B^1_1 \stackrel{\text{def}}{=} \overline{out}.B^1_0$

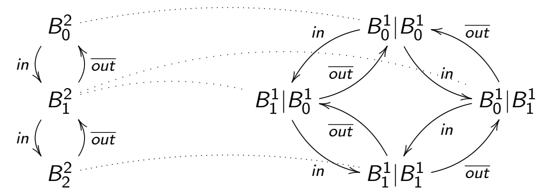
Buffer of Capacity n

$B^n_0 \stackrel{\text{def}}{=} in.B^n_1$

$B^n_i \stackrel{\text{def}}{=} in.B^n_{i+1} + \overline{out}.B^n_{i-1}$ for $0 < i < n$

$B^n_n \stackrel{\text{def}}{=} \overline{out}.B^n_{n-1}$

Example: $B^2_0 \sim B^1_0|B^1_0$



Example – Buffer

Theorem

For all natural numbers n: $B^n_0 \sim \underbrace{B^1_0|B^1_0|\cdots|B^1_0}_{n \text{ times}}$

Proof.

Construct the following binary relation where $i_1, i_2, \ldots, i_n \in \{0,1\}$.

$$R = \{\big(B^n_i,\ B^1_{i_1}|B^1_{i_2}|\cdots|B^1_{i_n}\big) \mid \sum_{j=1}^{n} i_j = i\}$$

- $\big(B^n_0,\ B^1_0|B^1_0|\cdots|B^1_0\big) \in R$
- R is strong bisimulation

□

Strong Bisimilarity – Summary

Properties of $\sim$

- an equivalence relation
- the largest strong bisimulation
- a congruence
- enough to prove some natural rules like
  - $P|Q \sim Q|P$
  - $P|Nil \sim P$
  - $(P|Q)|R \sim Q|(P|R)$
  - ...

Question

Should we look any further???

Problems with Internal Actions

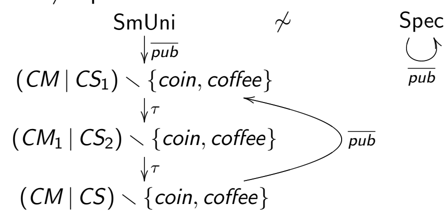
Question

Does $a.\tau.Nil \sim a.Nil$ hold? **NO!**

Problem

Strong bisimilarity does not abstract away from τ actions.

Example: SmUni $\not\sim$ Spec



Weak Transition Relation

Let $(Proc, Act, \{\stackrel{a}{\longrightarrow} \mid a \in Act\})$ be an LTS such that $\tau \in Act$.

Definition of Weak Transition Relation

$$\stackrel{a}{\Longrightarrow} = \begin{cases} (\stackrel{\tau}{\longrightarrow})^* \circ \stackrel{a}{\longrightarrow} \circ (\stackrel{\tau}{\longrightarrow})^* & \text{if } a \neq \tau \\ (\stackrel{\tau}{\longrightarrow})^* & \text{if } a = \tau \end{cases}$$

What does $s \stackrel{a}{\Longrightarrow} t$ informally mean?

- **If $a \neq \tau$ then $s \stackrel{a}{\Longrightarrow} t$ means that** from s we can get to t by doing zero or more τ actions, followed by the action a, followed by zero or more τ actions.
- **If $a = \tau$ then $s \stackrel{\tau}{\Longrightarrow} t$ means that** from s we can get to t by doing zero or more τ actions.

Weak Bisimilarity

Let $(Proc, Act, \{\stackrel{a}{\longrightarrow} \mid a \in Act\})$ be an LTS such that $\tau \in Act$.

Weak Bisimulation

A binary relation $R \subseteq Proc \times Proc$ is a **weak bisimulation** iff whenever $(s, t) \in R$ then for each $a \in Act$ (including τ):

- if $s \stackrel{a}{\longrightarrow} s'$ then $t \stackrel{a}{\Longrightarrow} t'$ for some t' such that $(s', t') \in R$
- if $t \stackrel{a}{\longrightarrow} t'$ then $s \stackrel{a}{\Longrightarrow} s'$ for some s' such that $(s', t') \in R$.

Weak Bisimilarity

Two processes $p_1, p_2 \in Proc$ are **weakly bisimilar** ($p_1 \approx p_2$) if and only if there exists a weak bisimulation R such that $(p_1, p_2) \in R$.

$$\approx \; = \; \cup\{R \mid R \text{ is a weak bisimulation}\}$$

Weak Bisimulation Game

Definition

All the same except that

- **defender can now answer using $\stackrel{a}{\Longrightarrow}$ moves**.

The attacker is still using only $\stackrel{a}{\longrightarrow}$ moves.

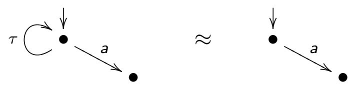
Theorem

- States s and t are weakly bisimilar if and only if the defender has a **universal** winning strategy starting from the configuration (s, t).
- States s and t are not weakly bisimilar if and only if the attacker has a **universal** winning strategy starting from the configuration (s, t).

Weak Bisimilarity – Properties

Properties of $\approx$

- an equivalence relation
- the largest weak bisimulation
- validates lots of natural laws, e.g.
  - $a.\tau.P \approx a.P$
  - $P + \tau.P \approx \tau.P$
  - $a.(P + \tau.Q) \approx a.(P + \tau.Q) + a.Q$
  - $P + Q \approx Q + P \qquad P|Q \approx Q|P \qquad P + Nil \approx P \qquad \ldots$
- strong bisimilarity is included in weak bisimilarity ($\sim \subseteq \approx$)
- abstracts from τ loops



Is Weak Bisimilarity a Congruence for CCS?

Theorem

Let P and Q be CCS processes such that $P \approx Q$. Then

- $\alpha.P \approx \alpha.Q$ *for each action* $\alpha \in Act$
- $P \mid R \approx Q \mid R$ *and* $R \mid P \approx R \mid Q$ *for each CCS process* R
- $P[f] \approx Q[f]$ *for each relabelling function* f
- $P \setminus L \approx Q \setminus L$ *for each set of labels* L.

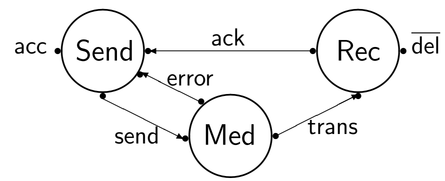
What about choice?

$\tau.a.Nil \approx a.Nil$ but $\tau.a.Nil + b.Nil \not\approx a.Nil + b.Nil$

Conclusion

Weak bisimilarity is **not** a congruence for CCS.

Case Study: Communication Protocol



Send	$\stackrel{\text{def}}{=}$	acc.Sending	Rec	$\stackrel{\text{def}}{=}$	trans.Del
Sending	$\stackrel{\text{def}}{=}$	$\overline{\text{send}}$.Wait	Del	$\stackrel{\text{def}}{=}$	$\overline{\text{del}}$.Ack
Wait	$\stackrel{\text{def}}{=}$	ack.Send + error.Sending	Ack	$\stackrel{\text{def}}{=}$	$\overline{\text{ack}}$.Rec

$$\text{Med} \stackrel{\text{def}}{=} \text{send.Med}'$$
$$\text{Med}' \stackrel{\text{def}}{=} \tau.\text{Err} + \overline{\text{trans}}.\text{Med}$$
$$\text{Err} \stackrel{\text{def}}{=} \overline{\text{error}}.\text{Med}$$

Verification Question

$$\mathsf{Impl} \stackrel{\text{def}}{=} (\mathsf{Send} \mid \mathsf{Med} \mid \mathsf{Rec}) \smallsetminus \{\mathsf{send}, \mathsf{trans}, \mathsf{ack}, \mathsf{error}\}$$

$$\mathsf{Spec} \stackrel{\text{def}}{=} \mathsf{acc}.\overline{\mathsf{del}}.\mathsf{Spec}$$

Question

$$\mathsf{Impl} \stackrel{?}{\approx} \mathsf{Spec}$$

1. Draw the LTS of Impl and Spec and prove (by hand) the equivalence.
2. **Use Concurrency WorkBench (CWB).**

CCS Expressions in CWB

CCS Definitions

$\mathsf{Med} \stackrel{\text{def}}{=} \mathsf{send}.\mathsf{Med}'$
$\mathsf{Med}' \stackrel{\text{def}}{=} \tau.\mathsf{Err} + \overline{\mathsf{trans}}.\mathsf{Med}$
$\mathsf{Err} \stackrel{\text{def}}{=} \overline{\mathsf{error}}.\mathsf{Med}$
$\vdots$
$\mathsf{Impl} \stackrel{\text{def}}{=} (\mathsf{Send} \mid \mathsf{Med} \mid \mathsf{Rec}) \smallsetminus \{\mathsf{send}, \mathsf{trans}, \mathsf{ack}, \mathsf{error}\}$

$\mathsf{Spec} \stackrel{\text{def}}{=} \mathsf{acc}.\overline{\mathsf{del}}.\mathsf{Spec}$

CWB Program (protocol.cwb)

```
agent Med = send.Med';
agent Med' = (tau.Err + 'trans.Med);
agent Err = 'error.Med;
:
set L = {send, trans, ack, error};
agent Impl = (Send | Med | Rec) \ L;

agent Spec = acc.'del.Spec;
```


CWB Session

```
borg$ /pack/FS/CWB/cwb

> help;

> input "protocol.cwb";

> vs(5,Impl);

> sim(Spec);

> eq(Spec,Impl);            ** weak bisimilarity **

> strongeq(Spec,Impl);      ** strong bisimilarity **
```