Visibly Linear Dynamic Logic

Joint work with Alexander Weinert (Saarland University)

Martin Zimmermann

Saarland University

September 8th, 2016

Highlights Conference, Brussels, Belgium

LTL: "Every request q is eventually answered by a response p" ${f G}(q o {f F} p)$

LTL: "Every request q is eventually answered by a response p" ${\sf G}(q o {\sf F} p)$

LDL: "Every request *q* is eventually answered by a response *p* after an even number of steps"

 $[\texttt{true}^*](q \rightarrow \langle (\texttt{true} \cdot \texttt{true})^* \rangle p)$

LTL: "Every request q is eventually answered by a response p" ${\sf G}(q o {\sf F} p)$

LDL: "Every request *q* is eventually answered by a response *p* after an even number of steps"

 $[\texttt{true}^*](q \rightarrow \langle (\texttt{true} \cdot \texttt{true})^* \rangle p)$

VLDL: "Every request q is eventually answered by a response p and there are never more responses than requests"

LTL: "Every request q is eventually answered by a response p" ${f G}(q o {f F} p)$

LDL: "Every request *q* is eventually answered by a response *p* after an even number of steps"

 $[\texttt{true}^*](q \rightarrow \langle (\texttt{true} \cdot \texttt{true})^* \rangle p)$

VLDL: "Every request q is eventually answered by a response p and there are never more responses than requests"

This can be expressed using pushdown automata/context-free grammars in the guards.

Visibly Pushdown Automata

Partition input alphabet Σ into Σ_c (calls), Σ_r (returns), and Σ_ℓ (local actions).

A visibly pushdown automaton (VPA) has to

- push when processing a call,
- pop when processing a return while the stack is non-empty (otherwise stack is unchanged), and
- leave the stack unchanged when processing a local action.

Stack height determined by input word \Rightarrow closure under union, intersection, and complement.

Visibly Pushdown Automata

Partition input alphabet Σ into Σ_c (calls), Σ_r (returns), and Σ_ℓ (local actions).

A visibly pushdown automaton (VPA) has to

- push when processing a call,
- pop when processing a return while the stack is non-empty (otherwise stack is unchanged), and
- leave the stack unchanged when processing a local action.

Stack height determined by input word \Rightarrow closure under union, intersection, and complement.

Examples:

■ ww^R is not a VPL.

Visibly Linear Dynamic Logic (VLDL)

Syntax

$$\varphi := p \mid \neg \varphi \mid \varphi \land \varphi \mid \varphi \lor \varphi \mid \langle \mathfrak{A} \rangle \varphi \mid [\mathfrak{A}] \varphi$$

where $p \in P$ ranges over atomic propositions and \mathfrak{A} ranges over VPA's. All VPA's have the same partition of 2^{P} into calls, returns, and local actions.

Visibly Linear Dynamic Logic (VLDL)

Syntax

 $\varphi := p \mid \neg \varphi \mid \varphi \land \varphi \mid \varphi \lor \varphi \mid \langle \mathfrak{A} \rangle \varphi \mid [\mathfrak{A}] \varphi$

where $p \in P$ ranges over atomic propositions and \mathfrak{A} ranges over VPA's. All VPA's have the same partition of 2^{P} into calls, returns, and local actions.

Semantics

- $w \models \langle \mathfrak{A} \rangle \varphi$ if there exists an *n* such that $w_0 \cdots w_n$ is accepted by \mathfrak{A} and $w_n w_{n+1} w_{n+2} \cdots \models \varphi$.
- $w \models [\mathfrak{A}]\varphi$ if for every *n* s.t. $w_0 \cdots w_n$ is accepted by \mathfrak{A} we have $w_n w_{n+1} w_{n+2} \cdots \models \varphi$.

Example

"Every request q is eventually answered by a response p and there are never more responses than requests":

```
[\mathfrak{A}_{	true}](\ q 	o \langle \mathfrak{A}_{	true} 
angle 
ho \,) \wedge [\mathfrak{A}] 	ext{false}
```

where

- $\blacksquare \ \mathfrak{A}_{\mathtt{true}}$ accepts every input, and
- $\blacksquare\ \mathfrak{A}$ accepts every input with more responses than requests.

Both languages are visibly pushdown, if

- $\{q\}$ is a call,
- {p} is a return, and
- \blacksquare Ø and $\{p,q\}$ are local actions.

Lemma

VLDL and non-deterministic ω -VPA are expressively equivalent.

Lemma

VLDL and non-deterministic ω -VPA are expressively equivalent.

Proof Idea

VLDL

non-deterministic ω -VPA

Lemma

VLDL and non-deterministic ω -VPA are expressively equivalent.

Proof Idea

VLDL



Lemma

VLDL and non-deterministic ω -VPA are expressively equivalent.

Proof Idea



Lemma

VLDL and non-deterministic ω -VPA are expressively equivalent.

Proof Idea



Lemma

VLDL and non-deterministic ω -VPA are expressively equivalent.

Proof Idea



"If p holds true immediately after entering module m, it shall hold immediately after the corresponding return from m as well"

"If p holds true immediately after entering module m, it shall hold immediately after the corresponding return from m as well"

VLDL:

$$[\mathfrak{A}_{c}](p
ightarrow \langle \mathfrak{A}_{r}
angle p)$$

with



"If p holds true immediately after entering module m, it shall hold immediately after the corresponding return from m as well"

 ω -VPA:



"If p holds true immediately after entering module m, it shall hold immediately after the corresponding return from m as well"

VLTL:

 $(\alpha; \texttt{true}) | \alpha \rangle \texttt{false}$

with visibly rational expression α below:

 $[(p \cup q)^* \texttt{call}_m [(q \Box) \cup (p \Box p)] \texttt{return}_m (p \cup q)^*]^{\circlearrowright_\Box} \curvearrowleft _\Box (p \cup q)^*$

Our Results

	validity	model-checking	infinite games
LTL	PSpace	PSpace	2ExpTime
LDL	PSpace	PSpace	2ExpTime

Our Results

	validity	model-checking	infinite games
LTL	PSpace	PSpace	2ExpTime
LDL	PSpace	PSpace	2ExpTime
VLDL	EXPTIME	EXPTIME	3ExpTime
VLTL	ExpTime	EXPTIME	?

Our Results

	validity	model-checking	infinite games
LTL	PSpace	PSpace	2ExpTime
LDL	PSpace	PSpace	2ExpTime
VLDL	EXPTIME	EXPTIME	3ExpTime
VLTL	EXPTIME	EXPTIME	?
$VLDL_{\mathrm{exp}}$	EXPTIME	EXPTIME	3ExpTime