

Instant Data Analysis (IDA): Evaluating Usability in a Day

Jesper Kjeldskov
Mikael B. Skov
Jan Stage



Overview

- **Experiences with conventional evaluations**
- **Instant data analysis (IDA): basic idea**
- **Participants and materials, procedure and roles**
- **The IDA session**
- **IDA facilitator – during and after the IDA session**
- **Experiment**
- **Findings: usability problems**
- **Compared to ad-hoc analysis**
- **Conclusion**
- **Trade-Off: approach and resources**

Experiences with Conventional Evaluations

- **The value of usability evaluations has become widely acknowledged in the software industry**
- **However, time and other resources available for evaluating usability are often highly constrained**
- **Typical required effort: 100-140 manhours, with 40-60 spent on data analysis**
- **Aim: allow usability evaluations to be conducted, analyzed and documented in a day: Instant Data Analysis**
... but without sacrificing a systematic and user-oriented approach

IDA: Basic Idea

- **Designed to be combined with user-based think-aloud testing**
- **Exploits that a typical think-aloud test already involves a test monitor and a data logger**
 - High level of usability expertise
 - Often gain insight into key usability problems quickly
- **Systematically capture a valuable moment of insight into the usability of a system that otherwise needs to be reconstructed during later video analysis (and is sometimes lost...)**
- **This approach replaces video analysis and transcription of log files**
- **Makes it possible to complete a usability evaluation in a day (using 4-6 test subjects)**

Participants and Materials

- 4-6 test subjects
- 1 test monitor
- 1 data logger
- 1 IDA facilitator
(not present during the tests)
- 1 software system
- 1 whiteboard or flip-over
- Printed screenshots of the system (optionally)



Procedure

Tests (4-6 hours)

- **Conduct 4-6 think-aloud sessions with the test monitor and data logger (makes notes) present**



Analysis (2-2½ hours)

- **Conduct 1 hour brainstorming and data analysis session**
 - Articulate and discuss the most critical problems of the system
 - Rate the severity of the problems (e.g. as critical, serious or cosmetic) and categorize them in themes (as they emerge)
 - The discussion is managed by the IDA facilitator who asks questions for clarification and writes the problems on a whiteboard or flip-over
 - Use printed screenshots and written notes for supporting overview
- **Spend 1-1½ hours on writing up the content of the whiteboard into a ranked list of problems with clear references to the system**
- **Review the problem list together for final consensus**

Roles in IDA

There are three roles to be filled in IDA:

- **Test Monitor, 1 person**
- **Data Logger, at least one person**
- **IDA session facilitator, 1 person**

Test Monitor and Data Logger

- **The test monitor's responsibility during the evaluation session is the "traditional test monitor responsibilities", eg.**
 - Ensures that the participants understand what will happen and are put at their ease as much as possible
 - Administers the test
 - Make sure data is gathered
 - Debriefs the participants
- **The Data loggers responsibility:**
 - Records incidents and problems
 - Possibly according to a standard agreed upon upfront
 - The logged data will be used in the following in IDA session

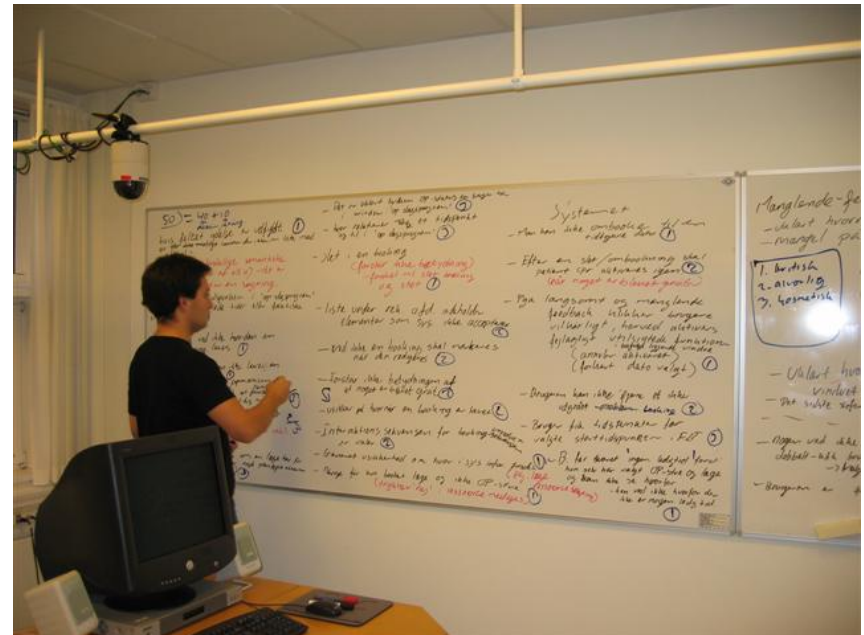
The IDA session

- **The IDA session is a one-hour brainstorm and analysis session.**
- **The test monitor and data logger articulate and discuss the most critical usability problems identified in the evaluation sessions.**
 - Screenshots of the system is a good tool to spark the memory
- **Usability problems should also be rated according to their severity.**
- **Goal: To identify the most critical usability problems (not to find as many problems as possible)**

IDA facilitator – during the IDA session.

- **The IDA facilitators responsibility is to support the brainstorming and analysis session by**
 - Asking for clarifications
 - Writing down identified usability problems on a white board
 - Categorize problems in themes

The hard part is keeping track of all the information!



IDA facilitator – after the IDA session

- **After the IDA session it is the IDA facilitator's responsibility to go through the identified usability problems and write down a ranked list of usability problems (1-1½ hour)**
- **The list should include short descriptions of the problems, and clear references to the system such as references to specific parts of the GUI**
Like an ordinary problem list
- **The last step of the IDA method is that the test monitor, the data logger and the IDA facilitator runs through the list of ranked usability problems to ensure consensus.**

Experiment

- **We studied the use of Instant Data Analysis through an exploratory experiment**
- **Purpose**
 - Gaining practical experience with the use of the technique
 - Comparing results produced “instantly” with results from traditional video data analysis
 - Identifying opportunities and challenges for improving IDA
- **The system: resource booking at a large hospital**
- **Participants**
 - 5 test subjects
 - 1 test monitor
 - 1 data logger
 - 1 IDA facilitator
 - 2 observers (developers from the software company)

Findings: Usability Problems

	Instant Data Analysis	Video Data Analysis	Total
Critical	11	12	13
Serious	15	15	22
Cosmetic	15	19	27
Total	41	46	62



A black square represents a usability problem identified by the corresponding technique

- **Critical problems**
 - Both approaches assisted in identifying nearly all 13 identified critical problems (85% and 92% respectively)
 - The two critical problems *not* identified by IDA were related to
 - User frustration due to slow system responses
 - A software bug



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 1. User frustration due to slow system responses
 2. A software bug
- **Serious problems**
 - IDA and VDA both identified 68% of all experienced problems
 - 8 problems were identified by both approaches
- **Cosmetic problems**
 - IDA identified 56% of all experienced problems
 - 7 problems were identified by both approaches
 - 11 out of 12 cosmetic problems only identified by VDA were experienced by only *one* of the five test subjects (unique)

Compared to Ad-Hoc Analysis

- **The two developers that observed the tests made a list of their own the day after the tests**
- **They employed an ad-hoc approach (using no structured method)**
- **They identified 8 usability problems**
- **When they read the report, they discovered several usability problems that they had forgotten or could not even remember**

Conclusion

- **Instant Data Analysis can...**
 - Assist usability researchers in quickly identifying most the critical and serious usability problems experienced by users in a think-aloud evaluation
 - Be conducted in 10% of the time required to do a traditional video data analysis (analysis: 4 manhours compared to 40 manhours)
 - Reduce the noise of unique (false?) usability problems
 - Provide closure for the evaluators by capturing an immediate response to long a day of evaluation
- **Qualitatively, the serious problems identified only by Instant Data Analysis were on a higher level of abstraction**
 - Often related to more *general* usability issues than the problems identified through video data analysis
 - May be attributed to the test monitor and data logger not having “direct” access to the data during analysis – thus forcing them to analyze on a higher level of abstraction

Trade-Off: Approach and Resources

- **Effort:** The time spent on the evaluation
- **Structuration:** The amount of explicit and systematic method elements that are used to guide the evaluation

