On State-Dominance Criteria in Fork-Decoupled Search

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Abstract

Fork-decoupled search is a recent approach to classical planning that exploits *fork* structures, where a single *center* component provides preconditions for several *leaf* components. The *decoupled states* in this search consist of a center state, along with a *price* for every leaf state. Given this, when does one decoupled state dominate another? Such *state-dominance* criteria can be used to prune dominated search states. Prior work has devised only a trivial criterion. We devise several more powerful criteria, show that they preserve optimality, and establish their interrelations. We show that they can yield exponential reductions. Experiments on IPC benchmarks attest to the possible practical benefits.

1 Introduction

Fork-decoupled search is a new approach to state-space decomposition in classical planning, recently introduced by Gnad and Hoffmann [2015]. The approach partitions the state variables into disjoint subsets, *factors*, like in factored planning (e. g. [Amir and Engelhardt, 2003; Kelareva *et al.*, 2007; Fabre *et al.*, 2010; Brafman and Domshlak, 2013]). While factored planning is traditionally designed to handle arbitrary cross-factor interactions, fork-decoupling assumes these interactions to take a fork structure [Katz and Domshlak, 2008; Katz and Keyder, 2012; Aghighi *et al.*, 2015], where a single *center* provides preconditions for several *leaves*. A simple pre-process can determine whether such a fork structure exists, and extract a corresponding factoring if so.

Fork factorings identify a form of "conditional independence" between the leaf factors: Given a fixed center path π^C, the *compliant* leaf moves – those leaf moves enabled by the preconditions supplied along π^C – can be selected independently for each leaf. The decoupled search thus searches only over center paths π^C. Each *decoupled state* in the search represents the compliant leaf moves in terms of a *pricing function*, mapping each leaf-factor state s^L to the cost of a cheapest π^C-compliant path achieving s^L. As Gnad and Hoffmann (henceforth: GH) show, this can exponentially reduce state space size. It may also cause exponential blow-ups though.

The worst-case exponential blow-ups result from irrelevant distinctions in pricing functions. One means to combat this, and more generally to improve search, is *dominance pruning*, pruning a state $s^\mathcal{F}$ if a better state $t^\mathcal{F}$ has already been seen. But, given the complex structure of decoupled states, when is one "better" than another? GH employ the trivial criterion, where $s^\mathcal{F}$ and $t^\mathcal{F}$ must have the same center state and $t^\mathcal{F}$ needs to have cheaper prices than $s^\mathcal{F}$ for all leaf states. Here we introduce advanced methods, analyzing the structure of decoupled states to identify (and then, disregard) irrelevant distinctions. We devise several such methods, using different sources of information. We show that the methods preserve optimality, and we characterize their relative pruning power. We show that they can yield exponential search reductions. Experiments on International Planning Competition (IPC) benchmarks attest to the possible practical benefits.

For space reasons, we can only outline our proof arguments. Full proofs will be made available in an online TR.

2 Background

We use finite-domain state variables [Bäckström and Nebel, 1995; Helmert, 2006]. A *planning task* is a tuple $\Pi = \langle \mathcal{V}, \mathcal{A}, I, G \rangle$. $\mathcal{V}$ is a set of *variables*, each associated with a finite domain $\mathcal{D}(v)$. I is the *initial state*. The *goal* G is a partial assignment to $\mathcal{V}$. $\mathcal{A}$ is a finite set of *actions*, each a triple $\langle \mathsf{pre}(a), \mathsf{eff}(a), \mathsf{cost}(a) \rangle$ of *precondition*, *effect*, and *cost*, where $\mathsf{pre}(a)$ and $\mathsf{eff}(a)$ are partial assignments to $\mathcal{V}$, and $\mathsf{cost}(a) \in \mathbb{R}^{0+}$. For a partial assignment p, we denote with $\mathcal{V}(p) \subseteq \mathcal{V}$ the subset of variables on which p is defined. For $V \subseteq \mathcal{V}(p)$, we denote with $p[V]$ the assignment to V made by p. We identify (partial) variable assignments as sets of variable/value pairs, written as (var, val). A *state* is a complete assignment to $\mathcal{V}$. Action a is *applicable* in state s if $\mathsf{pre}(a) \subseteq s$. Applying a in s changes the value of all $v \in \mathcal{V}(\mathsf{eff}(a))$ to $\mathsf{eff}(a)[v]$, and leaves s unchanged elsewhere. We will sometimes write $s \xrightarrow{a} t$ for a transition from s to t with action a. A *plan* for Π is an action sequence π iteratively applicable in I which results in a state s_G where $G \subseteq s_G$. The plan is *optimal* if its summed-up cost, denoted $\mathsf{cost}(\pi)$, is minimal among all plans for Π.

We next give a recap of GH's definitions. A *fork factoring* $\mathcal{F}$ is a partition of $\mathcal{V}$ identifying a fork structure. Namely, (i) every action $a \in \mathcal{A}$ affects (touches in its effect) exactly one element (*factor*) of $\mathcal{F}$, which we denote $F(a)$. And (ii) there is a *center* $F^C \in \mathcal{F}$ s.t., for every $a \in \mathcal{A}$, $\mathcal{V}(\mathsf{pre}(a)) \subseteq$

$F^C \cup F(a)$. We refer to the factors $F^L \in \mathcal{F}^L := \mathcal{F} \setminus \{F^C\}$ as *leaves*. We refer to actions affecting F^C as *center actions*, and to actions affecting a leaf as *leaf actions*. By construction (each action affects only one factor) these two kinds of actions are disjoint. Center actions are preconditioned only on F^C, leaf actions may be preconditioned on F^C and the leaf they affect. In brief: *the center provides preconditions for the leaves, and there are no other cross-factor interactions.*

As a running example, we use a Logistics-style planning task with a truck variable t, a package variable p, and n locations $l_1, \ldots, l_n$. $I = \{(t, l_1), (p, l_1)\}$ and $G = \{(p, l_2)\}$. Action *drive*(x, y) moves the truck from any location x to any other location y. The package can be loaded/unloaded at any location x with actions *load*(x)/*unload*(x) respectively. Then $\mathcal{F} = \{\{t\}, \{p\}\}$ is a fork factoring where $\{t\}$ is the center and $\{p\}$ is the single leaf. If we have m packages p_i, we can set each $\{p_i\}$ as a leaf.

Not every task Π has a fork factoring. GH analyze Π's causal graph (e. g. [Knoblock, 1994; Jonsson and Bäckström, 1995; Brafman and Domshlak, 2003; Helmert, 2006]) in a pre-process, identifying a fork factoring if one exists, else *abstaining* from solving Π. We follow this approach here. In what follows, we assume a fork factoring $\mathcal{F}$. Variable assignments to F^C are called *center states*, and for each $F^L \in \mathcal{F}^L$ assignments to F^L are *leaf states*. We denote by S^L the set of all leaf states, across $F^L \in \mathcal{F}^L$. For each leaf, s^L_I denotes the initial leaf state. For simplicity (wlog), we will assume that every leaf has a single goal leaf state, s^L_G.

Decoupled search searches over sequences of center actions π^C, called *center paths*, that are applicable to I. For each π^C, it maintains a compact representation of the *leaf paths* π^L that *comply* with π^C. A leaf path is a sequence of leaf actions applicable to I when ignoring preconditions on F^C. Intuitively, given the fork structure, a fixed center path determines what each leaf can do (independently of all other leaves, as they interact only via the center). This is captured by the notion of compliance: π^L complies with π^C if it uses only the center preconditions supplied along π^C, i. e., if π^L can be scheduled alongside π^C s.t. the combined action sequence is applicable in I. Decoupled search goes forward from I until it finds a center path π^C to a center goal state where every leaf has a π^C-compliant leaf path π^L to its goal leaf state. The global plan then results from augmenting π^C with the paths π^L.

In detail: A *decoupled state* $s^\mathcal{F}$ is given by a center path $cp(s^\mathcal{F})$. Its center state $cs(s^\mathcal{F})$ and *pricing function* $prices(s^\mathcal{F}) : S^L \mapsto \mathbb{R}^{0+}$ are induced by $cp(s^\mathcal{F})$, as follows. $cs(s^\mathcal{F})$ is the outcome of applying $cp(s^\mathcal{F})$ to s^L_I. $prices(s^\mathcal{F})$ maps each leaf state s^L to the cost of a cheapest $cp(s^\mathcal{F})$-compliant leaf path ending in s^L (or ∞ if no such path exists).[1] The *initial decoupled state* $I^\mathcal{F}$ has the empty center path $cp(I^\mathcal{F}) = \langle\rangle$. A *goal decoupled state* $s^\mathcal{F}_G$ is one with a *goal center state* $cs(s^\mathcal{F}_G) \supseteq G[F^C]$ and where, for every leaf factor $F^L \in \mathcal{F}^L$, its goal leaf state s^L_G has been reached, i. e., $prices(s^\mathcal{F}_G)[s^L_G] < \infty$. The actions applicable in $s^\mathcal{F}$ are those center actions a where $\mathsf{pre}(a) \subseteq cs(s^\mathcal{F})$. Applying a to $s^\mathcal{F}$ results in $t^\mathcal{F}$ where $cp(t^\mathcal{F}) := cp(s^\mathcal{F}) \circ \langle a \rangle$, inducing $cs(t^\mathcal{F})$ and $prices(t^\mathcal{F})$ as above.

In the running example, $cs(I^\mathcal{F}) = \{(t, l_1)\}$, $prices(I^\mathcal{F})[(p, l_1)] = 0$, $prices(I^\mathcal{F})[(p, t)] = 1$, and $prices(I^\mathcal{F})[(p, l_i)] = \infty$, for all $i \neq 1$. Observe that $prices(I^\mathcal{F})[(p, t)]$ represents the cost of a *possible* package move, not a move we have already committed to. The actions applicable to $I^\mathcal{F}$ are *drive*(l_1, l_i). Applying any such action, in the outcome decoupled state $s^\mathcal{F}$ we have $prices(s^\mathcal{F})[(p, l_i)] = 2$, while all other prices remain the same. If we apply *drive*(l_1, l_2), then $s^\mathcal{F}$ is a goal decoupled state. The global plan is then extracted from $s^\mathcal{F}$ by augmenting the center path $cp(s^\mathcal{F}) = \langle$*drive*$(l_1, l_2)\rangle$ with the compliant goal leaf path $\langle$*load*(l_1),*unload*$(l_2)\rangle$.

A *completion plan* for $s^\mathcal{F}$ consists of a center path π^C leading from $s^\mathcal{F}$ to some goal center state, augmented with goal leaf paths compliant with $cp(s^\mathcal{F}) \circ \pi^C$. That is, we collect the postfix path for the center, and the complete path for each leaf. The *completion cost* of $s^\mathcal{F}$, denoted $h^{\mathcal{F}*}(s^\mathcal{F})$, is defined as the cost of a cheapest completion plan for $s^\mathcal{F}$. By $d^{\mathcal{F}*}(s^\mathcal{F})$, we denote the minimum, over all optimal completion plans π^F, of the number of center actions (decoupled-state transitions) in π^F.

3 Decoupled State Dominance

A binary relation $\preceq$ over decoupled states is a *decoupled dominance relation* if $s^\mathcal{F} \preceq t^\mathcal{F}$ implies that $h^{\mathcal{F}*}(s^\mathcal{F}) \geq h^{\mathcal{F}*}(t^\mathcal{F})$ and $d^{\mathcal{F}*}(s^\mathcal{F}) \geq d^{\mathcal{F}*}(t^\mathcal{F})$. In *dominance pruning*, given such a relation $\preceq$, we prune a state $s^\mathcal{F}$ at generation time if we have already seen another state $t^\mathcal{F}$ (i. e., $t^\mathcal{F}$ is in the open or closed list) such that $s^\mathcal{F} \preceq t^\mathcal{F}$ and $g(s^\mathcal{F}) \geq g(t^\mathcal{F})$. Intuitively, $t^\mathcal{F}$ dominates $s^\mathcal{F}$ if it has an at least equally good completion plan and center path. The center path condition is needed only in the presence of 0-cost actions, and ensures that the completion plan for $t^\mathcal{F}$ does not have to traverse $s^\mathcal{F}$. If $t^\mathcal{F}$ can be reached with equal or better g-cost, pruning $s^\mathcal{F}$ preserves completeness and optimality of the search algorithm.

We derive practical decoupled dominance relations by efficiently testable sufficient criteria. The relations differ in terms of their pruning power. We capture their relative power with two simple terms of two simple notions. First, we say that $\preceq'$ *subsumes* $\preceq$ if $\preceq' \supseteq \preceq$, i. e., if $\preceq'$ recognizes every occurrence of dominance recognized by $\preceq$. Second, we say that $\preceq'$ is *exponentially separated* from $\preceq$ if there exists a family of planning tasks in which the decoupled state space is exponential in the size of the input task under dominance pruning using $\preceq$ and polynomial when using $\preceq'$.[2] We will devise several decoupled dominance relations, weaker and stronger ones. Weaker relations are useful in practice (only) when they cause less computational overhead.

Previous work only considered what we will refer to as the *basic* decoupled dominance relation, denoted $\preceq_B$.

Definition 1 ($\preceq_B$ relation) *$\preceq_B$ is the relation over decoupled states defined by $s^\mathcal{F} \preceq_B t^\mathcal{F}$ iff $cs(s^\mathcal{F}) = cs(t^\mathcal{F})$ and, for all $s^L \in S^L$, $prices(s^\mathcal{F})[s^L] \geq prices(t^\mathcal{F})[s^L]$.*

[1] Pricing functions can be maintained in time low-order polynomial in the size of the individual leaf state spaces. See GH for details.

[2] More precisely, as the pruning depends on the expansion order: in which this statement is true for any expansion order.

This method simply does a point-wise comparison between $prices(s^{\mathcal{F}})$ and $prices(t^{\mathcal{F}})$, whenever both have the same center state. Basic dominance pruning often helps to reduce search effort, but is unnecessarily restrictive in its insistence on *all* leaf prices being cheaper. This is inappropriate in cases where $s^{\mathcal{F}}$ has some irrelevant cheaper prices. It may, indeed, cause exponential blow-ups as, e. g., in our running example.

The standard state space in our running example is small, since $|\mathcal{V}| = 2$. Yet the decoupled state space has size exponential in the number n of locations. Through the leaf state prices, the decoupled states "remember" the locations visited by the truck in the past. For example, the decoupled state reached through the center sequence $\langle drive(l_1, l_3), drive(l_3, l_4)\rangle$ has finite prices for (p, l_1), (p, t), (p, l_3), and (p, l_4), and price ∞ elsewhere; while the decoupled state reached through the sequence $\langle drive(l_1, l_4)\rangle$ has finite prices for (p, l_1), (p, t), and (p, l_4). Intuitively, the difference between the two pricing functions does not matter, because, with initial location l_1 and goal location l_2, the prices for $(p, l_i), i > 2$ are irrelevant. But without recognizing this fact, the decoupled state space enumerates (pricing functions corresponding to) every combination of visited locations.

It is remarkable here that the blow-up occurs in a simple Logistics task. This is a new insight. GH already pointed out the risk of blow-ups, but only in complex artificial examples. On IPC benchmarks, empirically the decoupled state space always is smaller than the standard one. Our insight here is that this is not because blow-ups don't occur, but because the blow-ups (e. g. remembering truck histories) are hidden behind the gains (e. g. not enumerating combinations of package locations). Indeed, in the standard IPC Logistics benchmarks, the blow-up above occurs for all non-airport locations within every city, and these blow-ups multiply across cities. All our advanced dominance pruning methods get rid of this blow-up (though none guarantees to avoid blow-ups in general).

4 Frontier-Based Dominance

Our first dominance relation is based on the idea that differing prices on a leaf state s^L do not matter if "s^L has no purpose". In our running example, say that we are checking whether $s^{\mathcal{F}} \preceq t^{\mathcal{F}}$ and $prices(s^{\mathcal{F}})[(p, l_3)] = 2$ while $prices(t^{\mathcal{F}})[(p, l_3)] = \infty$, and thus $s^{\mathcal{F}} \not\preceq_B t^{\mathcal{F}}$. However, say that $prices(s^{\mathcal{F}})[(p, t)] = 1$. Then the cheaper price for (p, l_3) in $s^{\mathcal{F}}$ does not matter, because the only purpose of having the package at l_3 is to load it into the truck. Indeed, the only outgoing transition of the leaf state (p, l_3) leads to (p, t).

We capture the relevant leaf states in $s^{\mathcal{F}}$ in terms of its *frontier*: those leaf states that are either themselves relevant (this applies only to the goal leaf state), or that can still contribute to achieving cheaper prices somewhere.

Definition 2 (Frontier) *We define the* frontier *of a decoupled state $s^{\mathcal{F}}$, $F(s^{\mathcal{F}}) \subseteq S^L$ as $F(s^{\mathcal{F}}) := \{s^L_G\} \cup \{s^L \mid \exists s^L \xrightarrow{a} t^L : prices(s^{\mathcal{F}})[s^L] + \mathsf{cost}(a) < prices(s^{\mathcal{F}})[t^L]\}$.*

We now obtain a decoupled dominance relation by comparing prices only on the frontier of $s^{\mathcal{F}}$:

Definition 3 ($\preceq_F$ relation) *$\preceq_F$ is the relation over decoupled states defined by $s^{\mathcal{F}} \preceq_F t^{\mathcal{F}}$ iff $cs(s^{\mathcal{F}}) = cs(t^{\mathcal{F}})$ and, for all $s^L \in F(s^{\mathcal{F}})$, $prices(s^{\mathcal{F}})[s^L] \geq prices(t^{\mathcal{F}})[s^L]$.*

Theorem 1 *$\preceq_F$ is a decoupled dominance relation.*

Comparing the prices on the frontier is enough because, in any completion plan for $s^{\mathcal{F}}$, if a compliant leaf path π^L decreases the price of the goal leaf state (e. g., from ∞ to some finite value), then π^L must pass through a frontier state s^L. Hence, in a completion plan for $t^{\mathcal{F}}$, we can use the postfix behind s^L. This completion plan can only be better than that for $s^{\mathcal{F}}$ because $prices(s^{\mathcal{F}})[s^L] \geq prices(t^{\mathcal{F}})[s^L]$.

It is easy to see that $\preceq_F$ is strictly better than $\preceq_B$:

Theorem 2 *$\preceq_F$ subsumes $\preceq_B$ and is exponentially separated from it.*

The first part of this claim is trivial as both relations are based on comparing prices, but $\preceq_F$ does so on a subset of leaf states. A task family demonstrating the second part of the claim is our running example. The only leaf action applicable in any leaf state (p, l_i) is *load*(l_i), leading to (p, t). However, for any reachable $s^{\mathcal{F}}$, we have $prices(s^{\mathcal{F}})[(p, t)] = 1$ because this price is already achieved in the initial state, and prices can only decrease. So the only possible frontier state, apart from (p, t), is the goal (p, l_2). But only two different prices are reachable for (p, l_2), namely ∞ and 2. This shows the claim.

5 Effective-Price Dominance

Our next method appears orthogonal to frontier-based dominance at first sight, but turns out to subsume it. The method is based on replacing the prices in $t^{\mathcal{F}}$, i. e., the dominating state in the comparison $s^{\mathcal{F}} \preceq t^{\mathcal{F}}$, with smaller *effective* prices, denoted $Eprices(t^{\mathcal{F}})$. We then simply compare all such prices:

Definition 4 ($\preceq_E$ relation) *$\preceq_E$ is the relation over decoupled states defined by $s^{\mathcal{F}} \preceq_E t^{\mathcal{F}}$ iff $cs(s^{\mathcal{F}}) = cs(t^{\mathcal{F}})$ and, for all $s^L \in S^L$, $prices(s^{\mathcal{F}})[s^L] \geq Eprices(t^{\mathcal{F}})[s^L]$.*

The modified comparison is sound because the effective prices are designed to preserve $h^{\mathcal{F}*}(t^{\mathcal{F}})$. Precisely: *(*) For any center path π^C starting in $t^{\mathcal{F}}$, and for any leaf state s^L of leaf F^L, if π^L_s is a π^C-compliant leaf path from s^L to s^L_G, then there exists a path π^L from s^L_I to s^L_G that complies with $cp(t^{\mathcal{F}}) \circ \pi^C$ such that $\mathsf{cost}(\pi^L) \leq Eprices(t^{\mathcal{F}})[s^L] + \mathsf{cost}(\pi^L_s)$.* In other words, if $prices(t^{\mathcal{F}})[s^L] > Eprices(t^{\mathcal{F}})[s^L]$, then any completion plan can be modified to use some other leaf state which does provide a total price of $Eprices(t^{\mathcal{F}})[s^L] + \mathsf{cost}(\pi^L_s)$ or less.

It turns out that this can be ensured with the following simple definition. We define $Eprices(t^{\mathcal{F}})$ as the point-wise minimum pricing function p that satisfies:

$$p[s^L] = \begin{cases} prices(t^{\mathcal{F}})[s^L] & \text{if } s^L = s^L_G \\ \min\{prices(t^{\mathcal{F}})[s^L], & \\ \quad \max_{s^L \xrightarrow{a} t^L} \big(p[t^L] - \mathsf{cost}(a)\big)\} & \text{otherwise} \end{cases}$$

For each F^L, $Eprices(t^{\mathcal{F}})$ can be computed by a simple backwards algorithm starting at the goal leaf state s^L_G. To illustrate the definition, consider any $t^{\mathcal{F}}$ in our running example. The price of (p, t) is 1, and its effective price also is 1 because its successor leaf state $s^L_G = (p, l_2)$ always has effective price ≥ 2. For any irrelevant location l_i, $i > 2$, however, due to the transition to (p, t) whose effective price is 1, we get $Eprices(t^{\mathcal{F}})[(p, l_i)] = 0$ regardless of what the actual price

of (p, l_i) in $t^{\mathcal{F}}$ is. The effective price 0 is sound because, in any completion plan for $t^{\mathcal{F}}$ starting with $load(l_i)$, we can use $load(l_1)$ instead to get (p, t) with price 1.

Theorem 3 *$\preceq_E$ is a decoupled dominance relation.*

To prove Theorem 3, observe that, whenever $s^{\mathcal{F}} \preceq_E t^{\mathcal{F}}$, given a completion plan for $s^{\mathcal{F}}$, we can construct an equally good completion plan for $t^{\mathcal{F}}$ by using the same center path π^C, and, with (*) above, constructing equally good or cheaper compliant goal leaf paths. It remains to prove (*). Consider any $t^{\mathcal{F}}$, center path π^C, leaf state s^L, and π^C-compliant goal leaf path π^L_s starting in s^L. In our example, e. g., say $t^{\mathcal{F}}$ is reached from $I^{\mathcal{F}}$ by applying $drive(l_1, l_3)$; that $\pi^C = \langle drive(l_3, l_2)\rangle$; that $s^L = (p, l_3)$; and that $\pi^L_s = \langle load(l_3), unload(l_2)\rangle$. Then, exists $\pi^L = \langle load(l_1), unload(l_2)\rangle$ that is compliant with $cp(t^{\mathcal{F}}) \circ \pi^C$.

Formally, denote $\pi^L_{s} = \langle a_1, \dots, a_n\rangle$ and denote the leaf states it traverses by $s^L = s^L_0, \dots, s^L_n = s^L_G$. Observe that, as $Eprices(t^{\mathcal{F}})[s^L_n] = prices(t^{\mathcal{F}})[s^L_n]$, π^L_s necessarily passes through a leaf state s^L_i whose effective and actual prices in $t^{\mathcal{F}}$ are identical. Let i be the smallest index for which that is so. Then, for all $j < i$, $Eprices(t^{\mathcal{F}})[s^L_j] \neq prices(t^{\mathcal{F}})[s^L_j]$, and thus by the definition of effective prices we have that $Eprices(t^{\mathcal{F}})[s^L_j] \geq Eprices(t^{\mathcal{F}})[s^L_{j+1}] - \mathsf{cost}(a_{j+1})$. Accumulating these inequalities, we get *(**)* $Eprices(t^{\mathcal{F}})[s^L_0] \geq Eprices(t^{\mathcal{F}})[s^L_i] - \sum_{j=1}^{i} \mathsf{cost}(a_j)$. Consider now the path π^L from s^L_I to s^L_G constructed as the concatenation of: a cheapest $cp(t^{\mathcal{F}})$-compliant path to s^L_i (in our example, $\langle load(l_1)\rangle$); with the postfix of π^L_s behind s^L_i (in our example, $\langle unload(l_2)\rangle$). Then $\mathsf{cost}(\pi^L) = prices(t^{\mathcal{F}})[s^L_i] + \sum_{j=i+1}^{n} \mathsf{cost}(a_j)$. As $Eprices(t^{\mathcal{F}})[s^L_i] = prices(t^{\mathcal{F}})[s^L_i]$, we get $\mathsf{cost}(\pi^L) = Eprices(t^{\mathcal{F}})[s^L_i] + \sum_{j=i+1}^{n} \mathsf{cost}(a_j)$. With (**), we get the desired property that $\mathsf{cost}(\pi^L) \leq Eprices(t^{\mathcal{F}})[s^L_0] + \sum_{j=1}^{i} \mathsf{cost}(a_j) + \sum_{j=i+1}^{n} \mathsf{cost}(a_j) = Eprices(t^{\mathcal{F}})[s^L] + \mathsf{cost}(\pi^L_s)$, concluding the proof.

Theorem 4 *$\preceq_E$ subsumes $\preceq_F$ and is exponentially separated from it.*

To prove the exponential separation, we extend our running example with a *teleport*(l_i, l_j) action, for $i, j > 2$, that moves the package between irrelevant locations if the truck is at l_2. Then, as long as l_2 and at least one such l_i have not been visited yet, all leaf states (p, l_i) for $i > 2$ with finite price are in the frontier, and $\preceq_F$ suffers from the same blow-up as $\preceq_B$. The effective prices of (p, l_i), however, remain 0 as before.

To see that $\preceq_E$ subsumes $\preceq_F$, observe that the former can be viewed as a recursive version of the latter, when reformulating the frontier condition to "$\exists s^L \xrightarrow{a} t^L : p[s^L] < p[t^L] - \mathsf{cost}(a)$". Formally, one can show that, if $Eprices(t^{\mathcal{F}})[s^L] \leq prices(s^{\mathcal{F}})[s^L]$ holds for all frontier states $s^L \in F(s^{\mathcal{F}})$, then it also holds for all non-frontier states $s^L \notin F(s^{\mathcal{F}})$. This shows the claim as, for $s^{\mathcal{F}} \preceq_F t^{\mathcal{F}}$, we have $prices(s^{\mathcal{F}})[s^L] \geq prices(t^{\mathcal{F}})[s^L]$ on $s^L \in F(s^{\mathcal{F}})$, and thus $prices(s^{\mathcal{F}})[s^L] \geq Eprices(t^{\mathcal{F}})[s^L]$ on these states.

Note that, with the above, to evaluate $\preceq_E$ it suffices to compare the price of $s^{\mathcal{F}}$ vs. effective price of $t^{\mathcal{F}}$ on $F(s^{\mathcal{F}})$. This is equivalent to, but faster than, comparing all prices.

6 Simulation-Based Dominance

We use the concept of simulation relations [Milner, 1971; Gentilini *et al.*, 2003] *on leaf state spaces* in order to identify leaf states t^L which can do everything that another leaf state s^L can do.[3] In this situation, suppose that we are checking whether $s^{\mathcal{F}} \preceq t^{\mathcal{F}}$, and $prices(t^{\mathcal{F}})[s^L] > prices(s^{\mathcal{F}})[s^L]$, but $prices(t^{\mathcal{F}})[t^L] \leq prices(s^{\mathcal{F}})[s^L]$. Then $t^{\mathcal{F}}$ can still dominate $s^{\mathcal{F}}$, because if a solution for $s^{\mathcal{F}}$ relies on s^L, then starting from $t^{\mathcal{F}}$ we can use t^L instead.

Definition 5 (Leaf simulation) *Let F^L be a leaf factor. A binary relation $\preceq^L$ on F^L leaf states is a* leaf simulation *if: $s^L_G \not\preceq^L s^L$ for all $s^L \neq s^L_G$; and whenever $s^L_1 \preceq^L t^L_1$, for every transition $s^L_1 \xrightarrow{a} s^L_2$ either (i) $s^L_2 \preceq^L t^L_1$ or (ii) there exists a transition $t^L_1 \xrightarrow{a'} t^L_2$ s.t. $s^L_2 \preceq^L t^L_2$, $\mathsf{pre}[F^C](a') \subseteq \mathsf{pre}[F^C](a)$, and $\mathsf{cost}(a') \leq \mathsf{cost}(a)$.*

This follows common notions, except for (i) which, intuitively, "allows t^L_1 to stay where it is", and except for allowing in (ii) different actions a' so long as they are at least as good in terms of center precondition and cost.

It is easy to see that, whenever $s^L \preceq^L t^L$, if a leaf path π^L_s starting in s^L complies with a center path π^C, then there exists a π^C-compliant leaf path π^L_t starting in t^L s.t. $\mathsf{cost}(\pi^L_t) \leq \mathsf{cost}(\pi^L_s)$. Consequently, we allow s^L to take a cheaper price from any leaf state that simulates it:

Definition 6 ($\preceq_S$ Relation) *The relation $\preceq_S$ over decoupled states is defined by $s^{\mathcal{F}} \preceq_S t^{\mathcal{F}}$ iff $cs(s^{\mathcal{F}}) = cs(t^{\mathcal{F}})$ and, for all $s^L \in S^L$, $prices(s^{\mathcal{F}})[s^L] \geq \min_{s^L \preceq^L t^L} prices(t^{\mathcal{F}})[t^L]$.*

Theorem 5 *$\preceq_S$ is a decoupled dominance relation.*

It is easy to see that this is strictly better than $\preceq_B$:

Theorem 6 *$\preceq_S$ subsumes $\preceq_B$ and is exponentially separated from it.*

The first part of this claim holds simply because $\preceq^L$ is reflexive (and therefore $\min_{s^L \preceq^L t^L} prices(t^{\mathcal{F}})[t^L] \leq prices(t^{\mathcal{F}})[s^L]$). For the second part, we use again our running example. Leaf simulation captures that $(p, l_i) \preceq^L (p, t)$ for all $i > 2$, since (p, t) is the only successor of any (p, l_i) and naturally $(p, t) \preceq^L (p, t)$. So, $\preceq_S$ reduces the price of such (p, l_i) to 1, avoiding the exponential blow-up.

Inspired by [Torralba and Kissmann, 2015], we also employ leaf simulation to remove superfluous leaf states and leaf actions, discovering transitions that can be replaced by other transitions, then running a reachability check on the leaf state space (details are in the TR). This reduces leaf state space size, and may sometimes improve the heuristic function due to the removal of some actions.

7 Method Interrelations and Combination

We have already established the relation of our methods relative to $\preceq_B$, as well as the relation between $\preceq_E$ and $\preceq_F$. We next design a combination $\preceq_{ES}$ of $\preceq_E$ and $\preceq_S$, with their respective strengths, and we establish the remaining method interrelations. Figure 1 provides the overall picture.

[3] This is inspired by, but differs in scope and purpose from, the use of simulation relations on the state space for dominance pruning in standard search [Torralba and Hoffmann, 2015].

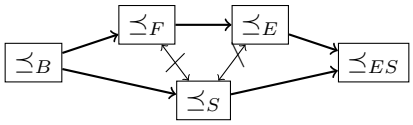

Figure 1: Summary of method interrelations. "$A \to B$": B subsumes A and is exponentially separated from it. "$A \not\leftrightarrow B$": A is exponentially separated from B and vice versa.

The combined relation $\preceq_{ES}$ is obtained by modifying the effective prices underlying $\preceq_E$, enriching their definition with a leaf simulation, $\preceq^L$. We define $\mathit{ESprices}(t^{\mathcal{F}})$ as the point-wise minimum pricing function p that satisfies:

$$p[s^L] = \begin{cases} \mathit{prices}(t^{\mathcal{F}})[s^L] & \text{if } s^L = s^L_G \\ \min\{\min_{s^L \preceq^L t^L} \mathit{prices}(t^{\mathcal{F}})[t^L], & \\ \quad \max_{s^L \xrightarrow{a} t^L} \big(p[t^L] - \mathsf{cost}(a)\big)\} & \text{otherwise} \end{cases}$$

We integrate the information from a leaf simulation into the effective prices by allowing s^L to take cheaper prices from simulating states t^L. This amounts to substituting $\mathit{prices}(t^{\mathcal{F}})[s^L]$ with $\min_{s^L \preceq^L t^L} \mathit{prices}(t^{\mathcal{F}})[t^L]$ in the equation. We thus obtain, again, a decoupled dominance relation:

Definition 7 ($\preceq_{ES}$ Relation) *$\preceq_{ES}$ is the relation over decoupled states defined by $s^{\mathcal{F}} \preceq_{ES} t^{\mathcal{F}}$ iff $cs(s^{\mathcal{F}}) = cs(t^{\mathcal{F}})$ and, for all $s^L \in S^L$, $\mathit{prices}(s^{\mathcal{F}})[s^L] \geq \mathit{ESprices}(t^{\mathcal{F}})[s^L]$.*

Theorem 7 *$\preceq_{ES}$ is a decoupled dominance relation.*

Theorem 7 is shown by adapting the property (*) underlying the proof of Theorem 3. Say $\pi^L_s = \langle a_1, \ldots, a_n \rangle$ is a π^C-compliant goal leaf path starting in s^L, traversing the leaf states $s^L = s^L_0, \ldots, s^L_n = s^L_G$. Then, with the same arguments as before, there exists i such that (a) $\mathit{ESprices}(t^{\mathcal{F}})[s^L_0] \geq \mathit{ESprices}(t^{\mathcal{F}})[s^L_i] - \sum_{j=1}^{i} \mathsf{cost}(a_i)$, and (b) $\mathit{ESprices}(t^{\mathcal{F}})[s^L_i] = \min_{s^L_i \preceq^L t^L} \mathit{prices}(t^{\mathcal{F}})[t^L]$. We construct our desired path π^L from s^L_I to s^L_G by a cheapest $cp(t^{\mathcal{F}})$-compliant path to a t^L minimizing the expression in (b), concatenated with a π^C-compliant goal leaf path π^L_t starting in t^L where $\mathsf{cost}(\pi^L_t) \leq \mathsf{cost}(\pi^L_s)$. Such π^L_t exists by the properties of leaf simulation, as in Theorem 5.

$\preceq_{ES}$ subsumes each of its components. The exponential separations therefore follow directly from the individual ones:

Theorem 8 *$\preceq_{ES}$ subsumes $\preceq_E$ and $\preceq_S$, and is exponentially separated from each of them.*

One can also construct cases where $\preceq_{ES}$ yields an exponentially stronger reduction than *both* $\preceq_E$ and $\preceq_S$, i. e., where $\preceq_{ES}$ is strictly more than the sum of its components. We complete our analysis by filling in the missing cases:

Theorem 9 *$\preceq_S$ is exponentially separated from $\preceq_E$, and therefore also from $\preceq_F$. $\preceq_F$, and therefore also $\preceq_E$, is exponentially separated from $\preceq_S$.*

8 Experiments

We implemented our dominance pruning methods within the fork-decoupled search variant of FD [Helmert, 2006] by GH. Our baseline is GH's basic pruning $\preceq_B$. For simplicity, we stick to the factoring strategy used by GH. This method greedily computes a factoring that maximizes the number of leaf factors. In case there are less than two leaves, the method *abstains* from solving a task. The rationale behind this is that the main advantage of decoupled search originates from not having to enumerate leaf state combinations across *multiple* leaf factors. Like GH, we show results on all IPC domains up to and including 2014 where the strategy does not abstain.

We focus on optimal planning, the main purpose of optimality-preserving pruning. We run a blind heuristic to identify the influence of different pruning methods per se, and we run LM-cut [Helmert and Domshlak, 2009] as a state-of-the-art heuristic. GH introduced two decoupled variants of A*, "Fork-Decoupled" A* and "Anytime Fork-Root" A*, which to simplify terminology we will refer to as *Decoupled A* (DA*)* and *Anytime Decoupled A* (ADA*)*. DA* is a direct application of A* to the decoupled state space. ADA* orders the open list based on the heuristic estimate of remaining center-cost, uses the heuristic estimate of remaining global-cost for pruning against the best solution so far, and runs until the open list is empty. Both algorithms result in similar coverage, with moderate differences in some domains. Our techniques turn out to be more beneficial for ADA*, which tends to have larger search spaces but less per-node runtime than DA*. We show detailed data for ADA*, and include data for baseline DA* (with $\preceq_B$) for comparison. All experiments are run on a cluster of Intel E5-2660 machines running at 2.20 GHz, with time (memory) cut-offs of 30 minutes (4 GB).

		Blind Heuristic					LM-cut					
		ADA*					DA*	ADA*				
Domain	#	$\preceq_B$	$\preceq_F$	$\preceq_E$	$\preceq_S$	$\preceq_{ES}$	$\preceq_B$	$\preceq_B$	$\preceq_F$	$\preceq_E$	$\preceq_S$	$\preceq_{ES}$
Driverlog	20	11	11	11	11	11	13	13	13	13	13	13
Logistics00	28	22	22	22	22	22	**28**	25	25	27	26	**28**
Logistics98	35	4	4	**5**	**5**	**5**	6	6	6	6	6	6
Miconic	145	36	**45**	**45**	**45**	**45**	135	135	135	135	135	135
NoMystery	20	17	**20**	**20**	**20**	**20**	20	20	20	20	20	20
Pathways	29	3	3	3	3	3	4	4	4	4	4	4
Rovers	40	**7**	6	6	**7**	6	9	9	9	9	9	9
Satellite	36	**6**	**6**	**6**	**6**	5	7	**9**	**9**	8	**9**	**9**
TPP	27	**23**	**23**	22	**23**	22	18	**23**	**23**	22	22	22
Woodwork08	13	5	5	5	5	5	10	**11**	**11**	**11**	**11**	**11**
Woodwork11	5	1	1	1	1	1	4	**5**	**5**	**5**	**5**	**5**
Zenotravel	20	11	11	**12**	**12**	**12**	**13**	11	11	12	12	**13**
$\sum$	418	146	157	158	**160**	157	267	271	271	272	272	**275**

Table 1: Coverage data.

Table 1 shows the number of instances solved, comparing to both baselines DA* and ADA*. Data for DA* with the blind heuristic is not shown as it is identical to that for ADA*. The main gain for blind search stems from Miconic (+9), and NoMystery (+3). When using LM-cut, the advantage over $\preceq_B$ is much smaller. We still gain +3 (+2) instances in Logistics00 (Zenotravel). In Satellite and TPP, we lose 1 instance in some configurations due to overhead at no search space reduction. $\preceq_{ES}$ reliably removes the disadvantages of ADA* relative to DA*, and is best in the overall. We never strictly improve coverage over both baselines, though. As we shall see below, this is due to benchmark scaling, i. e., there *are* domains where runtime is improved over both baselines.

We next analyze the search space size reduction (top part of Table 2). In general, the blind heuristic has more margin of improvement except in Logistics98, where the improve-

	Expansions with Blind Heuristic: Improvement factor relative to $\preceq_B$													Expansions with LM-cut: Improvement factor relative to $\preceq_B$											
		$\preceq_F$			$\preceq_E$			$\preceq_S$			$\preceq_{ES}$				$\preceq_F$			$\preceq_E$			$\preceq_S$			$\preceq_{ES}$		
Domain	#	∑D	GM	max	∑D	GM	max	∑D	GM	max	∑D	GM	max	#	∑D	GM	max	∑D	GM	max	∑D	GM	max	∑D	GM	max
Driverlog	11	1.0	1.0	1.0	5.0	1.8	6.5	2.4	1.3	2.8	5.0	1.8	6.5	13	1.0	1.0	1.0	2.4	1.3	4.3	1.9	1.2	3.4	2.4	1.3	4.3
Logistics00	22	1.2	1.0	1.2	2.5	1.4	3.8	2.5	1.4	3.8	2.5	1.4	3.8	25	1.0	1.0	1.0	2.1	1.2	2.3	1.4	1.3	3.0	2.2	1.4	3.0
Logistics98	4	1.0	1.0	1.0	3.9	2.1	4.2	2.3	1.7	2.4	3.9	2.1	4.2	6	1.0	1.0	1.0	1.7	1.3	1.7	109.8	10.2	1245.2	134.7	10.8	1245.2
Miconic	36	3.3	1.7	5.2	3.3	1.7	5.2	3.3	1.7	5.2	3.3	1.7	5.2	135	1.0	1.0	1.0	1.0	1.0	1.0	1.0	1.0	1.0	1.0	1.0	1.0
NoMystery	17	4.4	1.7	8.5	4.4	1.7	8.5	4.4	1.7	8.5	4.4	1.7	8.5	20	6.3	1.7	9.2	6.3	1.7	9.2	6.8	1.9	9.3	6.8	1.9	9.3
TPP	22	1.0	1.0	1.0	1.0	1.0	1.2	1.0	1.0	1.0	1.0	1.0	1.2	22	1.0	1.0	1.0	1.0	1.0	1.0	1.0	1.0	1.0	1.0	1.0	1.0
Zenotravel	11	1.0	1.0	1.0	1.4	1.1	1.6	1.3	1.1	1.5	1.4	1.1	1.6	11	1.0	1.0	1.0	1.2	1.1	1.4	1.2	1.0	1.3	1.2	1.1	1.4
	Runtime with Blind Heuristic: Improvement factor relative to $\preceq_B$													**Runtime with LM-cut: Improvement factor relative to $\preceq_B$**											
		$\preceq_F$			$\preceq_E$			$\preceq_S$			$\preceq_{ES}$				$\preceq_F$			$\preceq_E$			$\preceq_S$			$\preceq_{ES}$		
Domain	#	∑D	GM	max	∑D	GM	max	∑D	GM	max	∑D	GM	max	#	∑D	GM	max	∑D	GM	max	∑D	GM	max	∑D	GM	max
Driverlog	9	0.9	0.9	1.0	30.7	2.6	38.9	10.3	2.2	14.4	35.3	2.9	47.5	5	0.8	0.9	1.0	5.5	2.6	14.3	4.4	2.5	11.3	5.5	2.7	14.6
Logistics00	7	1.4	1.3	1.5	6.4	5.9	15.2	8.4	8.3	22.5	7.5	7.0	19.7	9	0.9	0.9	0.9	3.8	1.5	4.6	2.7	3.7	6.4	4.1	3.5	5.0
Logistics98	3	0.8	0.8	0.8	21.2	4.1	22.4	12.1	5.4	12.3	26.4	6.2	27.5	4	0.9	0.9	0.9	2.2	1.2	2.2	895.9	30.4	2643.9	750.2	26.2	2259.3
Miconic	19	24.0	10.0	53.9	24.3	9.0	47.9	22.6	8.6	45.7	23.5	8.8	47.0	81	0.9	1.0	1.2	1.0	0.9	1.1	1.0	1.0	1.2	0.9	0.9	1.0
NoMystery	9	47.3	5.6	157.1	36.2	4.1	118.8	64.2	7.4	210.2	53.7	6.0	182.7	12	13.3	3.0	21.0	12.6	2.9	22.4	16.2	3.8	28.9	14.6	3.6	26.0
Pathways	2	0.9	0.9	0.9	0.7	0.7	0.7	1.0	1.0	1.0	0.6	0.6	0.6	1	0.9	0.9	0.9	0.9	0.9	0.9	1.0	1.0	1.0	0.9	0.9	0.9
Rovers	2	0.8	0.8	0.8	0.5	0.5	0.6	1.0	1.0	1.0	0.5	0.5	0.5	5	0.9	0.9	0.9	0.7	0.7	0.8	1.0	1.0	1.0	0.7	0.7	0.8
Satellite	3	0.9	0.9	1.0	0.6	0.7	0.9	1.0	1.0	1.0	0.5	0.6	0.8	4	1.0	1.0	1.0	0.9	0.8	0.9	1.0	1.0	1.0	0.9	0.8	0.9
TPP	13	0.8	0.8	1.0	0.0	0.1	0.3	0.1	0.3	0.8	0.0	0.1	0.3	11	0.8	0.8	1.0	0.1	0.2	0.4	0.1	0.4	0.8	0.1	0.1	0.3
Woodwork08	2	1.5	1.2	1.5	0.7	0.8	1.0	1.5	0.3	1.5	1.0	0.3	1.0	8	1.0	1.0	1.1	1.0	1.0	1.0	1.2	0.9	1.7	1.1	0.8	1.4
Woodwork11	1	1.5	1.5	1.5	0.7	0.7	0.7	1.5	1.5	1.5	1.0	1.0	1.0	5	1.0	1.0	1.0	1.0	1.0	1.0	1.3	1.2	1.3	1.3	1.2	1.3
Zenotravel	4	0.8	0.8	1.0	1.2	1.2	1.4	1.7	1.8	2.9	1.3	1.3	1.8	4	0.9	0.9	1.0	1.1	1.0	1.2	1.3	1.3	1.6	1.1	1.1	1.3

Table 2: Improvement factor on commonly solved instances relative to $\preceq_B$, using ADA*. We show expansions up to last f-layer (top), and runtime (bottom), with the blind heuristic (left) and LM-cut (right). In the top part, some domains are skipped as all their factors are rounded to 1.0. In the bottom part, we only take into account the instances that are not trivially solved by all planners ($< 0.1s$). $\sum$D: Ratio over the per-domain sum. GM (max): geometric mean (maximum) of per-instance ratios.

ment with LM-cut gets magnified due to the relevance analysis performed when enabling $\preceq_S$. In that domain, removing irrelevant leaf states and leaf actions renders LM-cut a lot stronger.[4] Regarding the relative behavior of pruning techniques, in two domains, namely Miconic and NoMystery, already the simplest technique ($\preceq_F$) gets the maximal improvement factor. In four domains, enabling effective-price pruning on top of frontier pruning results in additional pruning. Combining all techniques in $\preceq_{ES}$ always inherits the strongest search space reduction of its components and in Logistics with LM-cut, it often is strictly better.

Consider now runtime, Table 2 bottom. One key observation is that, whenever the search space is reduced, the same holds for runtime, even for small search space reduction factors like, e. g., in Zenotravel. Remarkably, in some domains (e. g. Woodworking) where no search reduction is obtained, runtime decreases nevertheless for some simple methods such as $\preceq_F$. This is due to the cheaper dominance check – prices are compared only on *frontier* leaf states. There are also some bad cases, though, mainly in TPP, but also in Pathways, Rovers, and Satellite. These are also the domains in which coverage slightly decreases. What makes these domains special is the structure of their leaf state spaces. In Pathways, Rovers, and Satellite, all leaves are single variables with a single transition, $s^L_I \to s^L_G$, so there is no room for improvement. In TPP, the leaf state spaces are quite large (up to 5000 states), so our methods incur substantial overhead, but are unable to perform pruning. Presumably, this is because most of the leaf states can play a role in optimally reaching the goal.

[4] It may be surprising that, elsewhere, the improvements in Logistics are moderate, despite the inherent blow-up we explained earlier. This is because, in the commonly solved instances, the number of non-airport locations in each city is very small, mostly 1.

Coming back to our previous observation that coverage is never improved over both baselines, the runtime analysis reveals an improvement over both baselines in several domains. ADA* with $\preceq_S$ is faster than DA* with $\preceq_B$ in all domains except Zenotravel, where the geomean per-instance runtime factor is 0.7. The other factors are: Driverlog 2.3; Logistics00 2.3; Logistics98 3.4; Miconic 2.7; NoMystery 3.2; Pathways 1.1; Rovers 2.1; Satellite 2.9; TPP 23.2; Woodworking08 1.4; and Woodworking11 2.0. In particular, in Driverlog, both Logistics domains, NoMystery, and Woodworking11, ADA* with $\preceq_S$ improves runtime over both baselines.

Finally, consider the use of our pruning methods in DA*. For blind search, the numbers are almost identical to those for ADA* in Table 2, as DA* and ADA* differ mainly in their use of a (non-trivial) heuristic. With LM-cut, the pruning methods do not work as well for DA*. For example, for $\preceq_S$, the geomean per-instance runtime factors are: Driverlog 1.8; Logistics00 and Logistics98 2.5; NoMystery 2.0; TPP 0.9; Woodworking08 0.9; Woodworking11 1.3; Zenotravel 1.2; and 1.0 in the other domains. The picture is similar for the other pruning methods. The big runtime advantages observed with ADA* vanish, but the method also becomes less risky, i. e., the big runtime disadvantage in TPP vanishes as well. This makes sense since DA* searches less nodes (it has less potential for pruning) while spending more time on each node (making the dominance-checking overhead less pronounced).

9 Conclusion

Dominance pruning methods can be quite useful for decoupled search. Our analysis of such methods is fairly complete, although of course other variants may be thinkable. More pressingly, the question remains whether there exist duplicate checking methods guaranteeing to avoid all blow-ups.

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